

PARTICIPANTS Anyone involved in the

PREREQUISITES

principles.

companies

developed.

development of products or services using Scrum. People with a business or product management background who take on the

responsibility of product owner.

Experience in product leadership and understanding of agile

TRAINER QUALIFICATIONS The experts leading the training are

specialists in the covered subjects.

They have been approved by our instructional teams for both their

professional knowledge and their teaching ability, for each course they teach. They have at least five to ten years of experience in their

Professional Scrum Product Owner ™ (PSPO) Scrum.org Official Training

Hands-on course of 2 days - 14h Ref.: SCN - Price 2026: contact us

Being a professional product owner is not just about writing requirements or managing a product backlog. Generating value from products requires not only a concrete understanding of all aspects of product management, but also of the concept of product ownership.

EDUCATIONAL OBJECTIVES

At the end of the training, the trainee will be able to:

Découvrir comment Scrum, ses valeurs et principes permettent prendre des décisions complexes

Clearly understand the mechanics of Scrum and how the product owner fits in.

Experience the responsibility of product owner with the Scrum team and stakeholders

Discover how to improve your organization's business agility

TEACHING METHODS

Training in French. Official course material in digital format and in English. Good understanding of written English.

CERTIFICATION

Participants in the Professional Scrum Product Owner I course will receive a password to take the PSPO I certification. Recognized by the industry, Scrum.org certifications are rigorous assessments requiring a minimum score of 85%. Participants who make a first attempt within 14 days of the training course are given a second chance. Participation in the training course entitles participants to 14 PDU credits from PMI.

ASSESSMENT TERMS

field and hold (or have held)

decision-making positions in

The trainer evaluates each participant's academic progress throughout the training using multiple choice, scenarios, handson work and more. Participants also complete a placement test before and after the course to measure the skills they've

TEACHING AIDS AND TECHNICAL RESOURCES

- The main teaching aids and instructional methods used in the training are audiovisual aids, documentation and course material, hands-on application exercises and corrected exercises for practical training courses, case studies and coverage of real cases for training
- · At the end of each course or seminar, ORSYS provides participants with a course evaluation questionnaire that is analysed by our instructional teams. · A check-in sheet for each half-day of attendance is provided at the end of the training, along with a course

completion certificate if the trainee attended the entire session

TERMS AND DEADLINES

Registration must be completed 24 hours before the start of the training.

ACCESSIBILITY FOR PEOPLE WITH DISABILITIES

Do you need special accessibility accommodations? Contact Mrs. Fosse, Disability Manager, at pshaccueil@ORSYS.fr to review your request and its feasibility.

THE PROGRAMME

last updated: 11/2025

1) Agile product management

- Differences between project and product mindsets. The need to adapt to the volatility of business success.
- The components of a business model. The driving forces behind a high-impact vision.
- Postures and evolution of the product owner. Agility, a competitive advantage for the organization.

2) Development through value

- Product value and ROI. Value delivery and releases.
- Types of agile metrics and Evidence Based Management (EBM).
- The case of negative value. Agile release strategies.

3) Scrum principles and empiricism

- Complex environments, identification and specific features.
- Improving predictability and controlling risk through empiricism.
- What agility is, where Scrum fits in and its applications.

4) The Scrum framework

- Responsibilities, artifacts, events and the rules that bind them.



- Sprint flow, the agreement between customers and the Scrum team.
- Relating elements to theory and principles, and exposing waste.

5) Product backlog management

- Emerging architectures and business value. Interaction with different types of stakeholders.
- The purpose of the product backlog, the notion of ready and story mapping.
- PBI granularity. Techniques for scheduling, estimating and organizing the product backlog.

6) Release management

- The rationale behind velocity. Predicting from empirical data.
- Planning and delivery strategies. Uncertainty management and progress monitoring.
- Technical debt and undone work. Increment transparency.

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Contact us