ITTcert
BY ORSYS

Course : Professional Scrum Product Owner ™ (PSPO)

Scrum.org Official Training

Practical course - 2d - 14h00 - Ref. SCN

Being a professional product owner is not just about writing requirements or managing a product backlog. Generating value from products requires not only a concrete understanding of all aspects of product management, but also of the concept of product ownership.

🎯 Teaching objectives

At the end of the training, the participant will be able to:

- ✓ Découvrir comment Scrum, ses valeurs et principes permettent prendre des décisions complexes
- ✓ Clearly understand the mechanics of Scrum and how the product owner fits in.
- ✓ Experience the responsibility of product owner with the Scrum team and stakeholders
- ✓ Discover how to improve your organization's business agility

Intended audience

Anyone involved in the development of products or services using Scrum. People with a business or product management background who take on the responsibility of product owner.

Prerequisites

Experience in product leadership and understanding of agile principles.

Certification

Participants in the Professional Scrum Product Owner I course will receive a password to take the PSPO I certification. Recognized by the industry, Scrum.org certifications are rigorous assessments requiring a minimum score of 85%. Participants who make a first attempt within 14 days of the training course are given a second chance. Participation in the training course entitles participants to 14 PDU credits from PMI.

Comment passer votre examen ?

Practical details

Teaching methods

Training in French. Official course material in digital format and in English. Good understanding of written English.

Course schedule

(1) Agile product management

- Differences between project and product mindsets. The need to adapt to the volatility of business success.
- The components of a business model. The driving forces behind a high-impact vision.
- Postures and evolution of the product owner. Agility, a competitive advantage for the organization.

(2) Development through value

- Product value and ROI. Value delivery and releases.
- Types of agile metrics and Evidence Based Management (EBM).
- The case of negative value. Agile release strategies.

(3) Scrum principles and empiricism

- Complex environments, identification and specific features.
- Improving predictability and controlling risk through empiricism.
- What agility is, where Scrum fits in and its applications.

(4) The Scrum framework

- Responsibilities, artifacts, events and the rules that bind them.
- Sprint flow, the agreement between customers and the Scrum team.
- Relating elements to theory and principles, and exposing waste.

(5) Product backlog management

- Emerging architectures and business value. Interaction with different types of stakeholders.
- The purpose of the product backlog, the notion of ready and story mapping.
- PBI granularity. Techniques for scheduling, estimating and organizing the product backlog.

(6) Release management

- The rationale behind velocity. Predicting from empirical data.
- Planning and delivery strategies. Uncertainty management and progress monitoring.
- Technical debt and undone work. Increment transparency.