

# Course : Digital accessibility in a project

**comprehensive approach to accessibility**

**Practical course - 1d - 7h00 - Ref. ANQ**

**Price : 890 CHF E.T.**

★★★★☆ 3,9 / 5

Thanks to the accessibility standards in place, all users with disabilities can perceive, understand, navigate and interact on the web. This course will introduce you to the essential knowledge and best practices for achieving accessibility at every stage of a web project.

## Teaching objectives

**At the end of the training, the participant will be able to:**

- ✓ Understanding and assessing accessibility criteria
- ✓ Know how to take accessibility into account at different stages of a web project
- ✓ Cost and complexity indicators
- ✓ Identify the challenges and key elements for successfully taking accessibility into account

## Intended audience

Digital project managers, functional or technical directors, site or application managers, AMOA consultants.

## Prerequisites

Experience in web project management. Basic knowledge of accessibility or knowledge equivalent to that acquired in the Digital Accessibility Awareness course (ref. ANU).

## Practical details

### Hands-on work

This highly interactive course is supported by extensive hands-on work on web projects.

## Course schedule

### PARTICIPANTS

Digital project managers, functional or technical directors, site or application managers, AMOA consultants.

### PREREQUISITES

Experience in web project management. Basic knowledge of accessibility or knowledge equivalent to that acquired in the Digital Accessibility Awareness course (ref. ANU).

### TRAINER QUALIFICATIONS

The experts leading the training are specialists in the covered subjects. They have been approved by our instructional teams for both their professional knowledge and their teaching ability, for each course they teach. They have at least five to ten years of experience in their field and hold (or have held) decision-making positions in companies.

### ASSESSMENT TERMS

The trainer evaluates each participant's academic progress throughout the training using multiple choice, scenarios, hands-on work and more.

Participants also complete a placement test before and after the course to measure the skills they've developed.

## 1 Initiating the project

- Accessibility regulations in France and abroad.
- Taking accessibility into account in the public and private sectors, with a focus on standards (RGAA 4.0, WCAG 2.1...).
- Assessment of in-house skills and need for external support.
- Opportunity to use automatic tests.
- Assessing the ability of technologies to manage accessibility.
- Consultation file.
- Analysis of responses and the ability of external service providers to meet accessibility needs.

### Hands-on work

Discussions based on a consultation file.

## 2 Accessibility in functional and graphic design

- Graphic and ergonomic accessibility rules.
- Production or evaluation of a style guide/chart: recommendations for integration or development.
- Evaluation and amendment of graphic layouts (legibility, presence of mandatory elements, contrasts, etc.)
- Evaluation of prototypes for complex problems.
- Taking into account feedback from use, the specificities of disability.

### Hands-on work

Site accessibility audit.

## 3 Development follow-up and acceptance

- Impact of development quality on accessibility.
- Accessibility requirements for development.
- Use the methods recommended by the RGAA.
- Audit templates in compliance with RGAA: document structure, navigation, content publications.
- Organize external acceptance testing to guarantee RGAA-compliant content.
- The choice of accessibility revenue cycle.
- Acceptance or refusal of delivery.
- Declaration of conformity for public sites.

### Hands-on work

Testing the accessibility of several sites on different terminals.

## 4 Content quality and points to watch

- RGAA content quality.
- Production of an editorial accessibility charter, using templates.
- Accessibility of third-party content.
- Putting content online.
- Responsive web design, sites or applications based on software packages, mobile sites and applications.
- WAI-ARIA, or the accessibility of rich interactive applications.
- Specific features of agile projects.
- Making existing buildings accessible. The cost of accessibility.

### Hands-on work

Example of third-party content integration.

### TEACHING AIDS AND TECHNICAL RESOURCES

- The main teaching aids and instructional methods used in the training are audiovisual aids, documentation and course material, hands-on application exercises and corrected exercises for practical training courses, case studies and coverage of real cases for training seminars.
- At the end of each course or seminar, ORSYS provides participants with a course evaluation questionnaire that is analysed by our instructional teams.
- A check-in sheet for each half-day of attendance is provided at the end of the training, along with a course completion certificate if the trainee attended the entire session.

### TERMS AND DEADLINES

Registration must be completed 24 hours before the start of the training.

### ACCESSIBILITY FOR PEOPLE WITH DISABILITIES

Do you need special accessibility accommodations? Contact Mrs. Fosse, Disability Manager, at [psh-accueil@orsys.fr](mailto:psh-accueil@orsys.fr) to review your request and its feasibility.

## Dates and locations

### REMOTE CLASS

2026 : 27 Mar., 27 May, 14 Sep., 7 Dec.